

Animator – 3ds Max Generalist

If you enjoy making a positive difference in the lives of others and value working for a company that encourages your growth and development, then we have an exciting and rewarding position for you. At DK Global we pride ourselves on being an innovative, industry leading company that creates legal animations and illustrations for some of the country's top-rated attorneys. As an Animator – 3ds Max Generalist, you will be responsible for helping projects reach their highest potential. Our ideal candidate is someone who is highly creative, can multi-task and works well with strict production deadlines. This person must thrive while working with a small team where every member is involved throughout the production process, while also exhibiting the ability to remain self-motivated when asked to work independently. Candidates are expected to succeed in an environment that exposes their technical abilities and challenges them to expand their skillset. Likewise, they must understand the pressing needs of shifting deadlines and remain willing to adjust their schedule to ensure that all due dates are met. So, if you believe that a small, focused, and dedicated team of talented people can create amazing work, we want to hear from you!

Job Responsibilities

- Create high quality 3D characters, environments, and props that complement the Art Direction and style desired by the client.
- Create detailed, accurate animations of characters for our scene files.
- Work with art leads and designers to plan, layout and execute vision of project.
- Artists must be able to work independently or in small groups to trouble-shoot and provide solutions to production issues related to asset creation and world building
- Ability to work in observance of the project budget and schedule, while remaining capable of adapting to shifting priorities
- Collaborate with Project Managers and fellow Animators to maintain an efficient and successful production process.

Requirements and Qualifications

- 5-7 years of experience with 3ds Max as a Generalist
- Possess advanced 3D skills using 3ds Max.
- Must be highly proficient using Adobe Photoshop to create textures.
- Ability to work well under pressure and deadlines.
- Possess the ability to quickly learn and adapt to art and production pipelines.
- Excellent communication, interpersonal and organizational skills.
- Self-motivated individual with a willingness to continue learning.
- Strong portfolio showcasing your most recent work.
- BA, BFA or an equivalent professional certification.

Desired Skills

- Character Animation
- Character Setup and Rigging
- 3D Modeling – Environment, Vehicle and Props
- Materials and Texture creation and editing
- Lighting with Mental Ray or Vray
- Particles and Dynamics
- Experience with Z-Brush or Mudbox is a plus

DK Global provides animations, medical illustrations, videos, and mobile app solutions for trial attorneys. This industry is challenging, high paced, and exciting.

DK Global is an equal opportunity employer and offers medical, dental, and vision insurance (employer co-sponsored), one week of vacation, six paid holidays per year, and sick time pay.